



Trash To Treasure | Circularity solutions



Awe-inspiring, interactive storytelling

Play guessing games such as 'What was I before?' and 'What do you think I can do with this?'

From packaging made from seaweed to paper made from textile waste, from edible coffee cups to maggots that eat waste.



5 x sugar cane missions in a circular "loop"

1. Grow and harvest sugar cane

Students: Use motion to play floor projection games



2. Make products containing sugar

Students: Discover sugar content with a puzzle

3. Make bio plastic Lego pieces

Students: Create plants with "plants from plants" Lego



4. Make bio energy from sugar cane

Students: Conduct an energy experiment

5. Use organic waste to feed soil

Students: Find creatures in the sugar cane mulch

NSW Curriculum Alignment

Sustainability cross curriculum priority			
Science & Technology	HSIE	English	PDHPE
Design and Production Material World	People, Places and Environment	Oral language and communication	Movement skills